**R05 Ci3T Reinforcement Logistics**

**Reinforcing Students**

**TICKETS**

1. What will our school’s ONE reinforcement system (e.g., ticket, token) be to acknowledge students who meet expectations?
2. How will the **Ci3T Leadership Team** and administrators support teachers in using this one schoolwide system (and giving up any other individual classroom systems, marble jars, sticker charts, etc.)?
3. How and when will students use the tickets they earned (see Rewards section next; consider options for classroom, schoolwide, chance and trade in)?
4. How can we plan to make sure the reinforcers traded or won with tickets are of high interest to students?
5. What strategies will we use to keep students engaged in the reinforcement component of our Ci3T plan?

How will the **Ci3T Leadership Team** and administrators support teachers in using the system as a teaching tool (to teach and increase future probability of students demonstrating expected behaviors) with students and pairing the use of the ticket with behavior specific praise?

 **REINFORCERS / ACKNOWLEDGEMENTS**

1. *Tangibles*
	1. Who will select, buy or supply, and manage reinforcers (e.g., school store, cart)?
	2. How will reinforcers be funded – who will secure funds, who will manage funds?
2. *Non-tangibles*
	1. Who will make certificates, placards, etc.?
	2. How will students redeem the non-tangible reinforcer certificates?

**Reinforcing Faculty and Staff**

1. Who will take leadership for communicating the **Ci3T Blueprint A Primary (Tier 1) Plan**’s reinforcement component?
2. How will all faculty and staff be included in the use of the reinforcement system and in training of how, when and why the system is used?
3. How will staff members access the **Ci3T Implementation Manual** and reinforcement system information (e.g., tickets, reinforcement menus, ticket tips)?
4. *Bus drivers:*
5. *Culinary staff:*
6. *Office staff:*
7. *Part-time staff:*
8. *Substitute teachers:*
9. *School-based after-school care providers:*

**Reinforcing Parents and Community Partners**

1. How will parent organization, community, and business partnerships be developed?
2. How will we share information with parents?
3. What kind of support will be requested?
4. Who will communicate with the parent organization?
5. How can we involve the community?
6. Who will be the school’s liaison with the community?

**Planning for Reinforcement**

1. What will the ticket look like?
2. Who will support the design of that school ‘ticket’?
3. Who will get tickets printed, where and when will printing be done and who will cut tickets?
4. Who will prepare, distribute to faculty and staff, and collect used ‘tickets’?
5. How will all faculty and staff be included? Who will communicate with them?
6. How many tickets will each faculty and staff member receive, how often and how will they be disseminated?
7. How will students ‘trade in’ tickets and who will manage this process?
8. Have we considered options for a ‘sure thing’ (trade) and ‘possibility of’ (drawings) reinforcers?

Also see resources:

**R06 Reinforcer Student Questionnaire**

**R07 Reinforcement Menu**